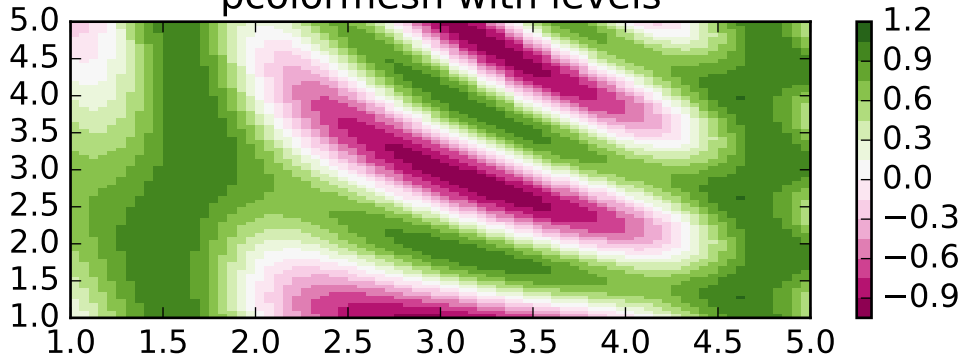


pcolormesh with levels



contourf with levels

