



1.0

axes fraction : 1, 1

0.8

Drag me 1

0.6

Drag me 2

0.4

axes fraction : 0, 0

0.2

figure fraction : 0, 0

0.8

1.0

figure fraction : 1, 1

xy=(0, 1)
xycoords=(\"data\", \"axes fraction\")

1.0

xy=(0.5, 0)
xycoords=artist

0.5

0.0

-0.5

-1.0

-1.5

-2.0

xy=(0.8, 0.5)
xycoords=ax1.transData

-2.0

-1.5

-1.0

-0.5

0.0

0.5

1.0

1.5

2.0